

# South Bay Trap League Rules

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2014

**SBTL League Management**

# SOUTH BAY TRAP LEAGUE RULES

## Table of Contents

A	GENERAL INFORMATION .....	4
B	APPLICABLE ATA RULES .....	4
1	SAFETY RULES .....	4
2	OTHER RULES.....	5
3	OTHER RULES AND CONSIDERATIONS.....	7
C	EVENTS .....	8
D	REGISTRATION AND ELIGIBILITY.....	9
1	SBTL shoots are open to all shooters .....	9
2	Registration.....	9
3	Shooters who register early .....	9
4	Shooters may squad at the shoot.....	9
5	Shooter Teams.....	9
6	Shooters pay for all events.....	9
E	CLASSIFICATION.....	10
1	Shooter Responsibility.....	10
2	<b>Classification Table</b> .....	11
3	Beginning Classification.....	12
4	<b>Shooter's Ongoing Classification</b> .....	12
5	<b>Earned Reclassification/Minimums</b> .....	13
6	<b>Year-End Buckle Class Determination</b> .....	13
F	ASSESSMENTS AND SHOOTING FEES.....	14
1	League funding .....	14
2	The yearly fee charged each team is \$50.00 .....	14

3	The hosting club is paid for each 25 targets shot.....	14
4	All proceeds from the Perpetual Purse.....	14
5	Target fees.....	14
6	The League Management sets shooting fees.....	14
G	PURSES AND OPTIONS .....	14
H	TEAM SCORES .....	15
I	INDIVIDUAL MEET TROPHIES .....	16
1	The following trophies are awarded .....	16
2	A shooter may receive only one trophy per meet.....	16
3	The precedence of trophies.....	16
4	Category Awards .....	16
5	Junior Category.....	16
6	Five shooters are required to constitute a class or category .....	16
7	Ties.....	16
8	Trophy Quality.....	16
J	YEAR-END AWARDS .....	17
1	Year-End Awards .....	17
2	<b>All-Star Award</b> .....	18
3	1000 Bird Award .....	18
4	High Team and Runner-Up Team Trophies .....	18
5	High Husband and Wife Trophy.....	18
K	SOUTH BAY GRAND AWARDS.....	18
1	All-Star Trophies .....	18
2	<b>Participation Trophies</b> .....	19
3	Added Money .....	19
L	SHOOT-OFFS .....	19
1	Shoot-offs .....	19
2	All ties for trophies will be decided by shoot-offs.....	19
3	A shooter who has tied for a trophy .....	19

4	The High-Over-All shoot-off will be 10 targets at 16 yards .....	19
5	Handicap shoot-offs .....	20
6	Doubles shoot-offs .....	20
7	Singles shoot-offs .....	20
8	When ties are broken by carryover .....	20
9	Shoot Management .....	20
M	HOST CLUB RESPONSIBILITIES .....	20
1	Ensure traps are properly set .....	20
2	Provide pullers/scorers.....	20
3	Ensure that all pullers and scorers are knowledgeable.....	20
4	Ensure the meet starts on schedule .....	20
5	Have food and beverages available.....	20
6	Assume all liability for the safety of the participants.....	21
N	LEAGUE MANAGEMENT RESPONSIBILITIES.....	21
1	Coordinate rule changes.....	21
2	Classify, squad, and cashier all shooters .....	21
3	Distribute to all active shooters.....	21
4	Maintain scoreboard sheets.....	21
5	Maintain running average of all shooters .....	21
6	Interpret League rules and resolve disputes .....	21
7	Ensure conduct of shooters.....	21
8	Participate in all applicable meetings.....	21
9	Encourage SBTL shooters to discuss.....	21

## **A GENERAL INFORMATION**

The South Bay Trap League (SBTL) has been organized for the purpose of providing non-registered (ATA/PITA) individual and team trapshooting competition. To insure proper organization and control of the League, the Handicap Committee (see N) has been established.

The regular season consists of nine shoots including the South Bay Grand. The Grand is held at the end of the season. Typically, the season starts on the second Saturday of February, and runs through October. The shoots are usually held on the second Saturday of the month but this may change as conflicts arise with other (ATA/PITA/Club) shoots.

Should major holidays require other deviations from the second Saturday guideline; the subsequent season's schedule will be published by the prior season's October Grand Shoot to facilitate the shooter's event calendar planning. Awards are given at all shoots. See sections I, J & K.

All meets consist of non-registered targets and are open to all shooters. All events are governed by rules and regulations of the Amateur Trapshooting Association (ATA) except for the changes, additions and deletions described below.

## **B APPLICABLE ATA RULES**

The following rules are taken from the ATA rule book. They have been abbreviated where such abbreviation does not distract from the meaning and intent of the rule.

- 1 SAFETY RULES** – Safety is the single most important consideration in trapshooting. Shoot management may disqualify a shooter for violation of these SAFETY RULES, and violations may also result in further disciplinary action.
  - a. It is the **shooter's** responsibility and the shoot management's responsibility to conduct a shoot in a safe and reasonable manner.
  - b. It is the **shoot management's** responsibility to remove any competitor who handles a gun dangerously on or off the firing line, or who deliberately or carelessly violates gun safety precautions or these Official Rules regarding safety, or in any manner endangers contestants, spectators, or gun club personnel.
  - c. The practice of tracking targets behind a shooting squad is unsafe, disconcerting to the shooters, and is not permitted.
  - d. Alcohol and drugs impair judgment, and their use before shooting, during an event, between events and sub-events including shoot-offs and practice is

prohibited. It is the responsibility of shoot management to remove and disqualify shooters who violate this rule. (Note: You may NOT shoot in a shoot off if you have started consuming alcohol, BUT you can win if all other shoot off candidates in your category have forfeited.)

- e. A gun, which, for any reason fails to fire as intended, must be promptly opened.
- f. All guns must have the action open and contain no live or empty shells at any time, except while the shooter is on the firing line. A break open gun's action may be closed when it is in a gun rack but it shall not contain a live or empty shell.
- g. As a safety precaution, test shots are not permitted.
- h. A contestant shall place a live shell(s) (one in 16 yards & in handicap, two in doubles) only when on a post facing the traps, and must remove the live or the empty shell(s) before moving from one post to another. While changing posts, the shooter shall not walk in front of another shooter. The shooter moving from post 5 to post 1 walks behind the other shooters with his/her gun barrel pointed in a safe direction.
- i. Snap caps or recoil reduction devices may be excluded from the above only if colored a safety orange for permanent identification.
- j. A shooter may hold the gun in any position when it is the shooter's turn to shoot. The shooter must in no manner interfere with the preceding shooter by raising his or her gun to point or to otherwise create an observable distraction.
- k. All guns used by shooters must be equipped, fitted and utilized so as not to eject empty shells in a manner that substantially disturbs or interferes with other shooters.
- l. All persons, including shooters, referee/shooters, and trap personnel must wear appropriate eye and hearing protection while on the trap field.
- m. In Handicap squadding, if everyone on the squad is at 21 yards or longer, there shall be no more than two (2) yards difference between adjacent shooters in the squad, and no more than a total difference of three (3) yards within the squad. If anyone on the squad is at 18, 19 or 20 yards, there shall be no more than one (1) yard difference between adjacent shooters in the squad, and there shall be no more than a total difference of two (2) yards within the squad.

**2 OTHER RULES** – listed below are some of the rules and definitions that deal with situations common to competitive trapshooting.

- a. **Dead target** – A target fired upon which has a visible piece broken from it or is completely reduced to dust by the shot. A puff of dust without a discernable piece

or pieces is scored as a lost target.

**b. Lost Target**

1. A target fired upon which does not meet the requirements of B.2.a., above.
2. A whole target which appears promptly after a shooter's "call" and is within the legal limits of flight and the shooter voluntarily does not fire.
3. An illegal target, freak target or a target of a markedly different color that is fired at and missed. Such targets can be refused, but if fired at, must be scored.
4. A missed target resulting from a "soft load" when the wad clears the barrel. If the wad does not clear the barrel, the Failure to Fire rule may be applicable. (See B.2.c.11)
5. A target(s) left unscored on the score sheet will be scored as "lost" by the office.
6. A target deliberately fired at twice in doubles. (See B.2.c.11. below)

**c. NO TARGET** – Requires the shooter to have another target (two targets for doubles).

1. When an allowable "Failure to Fire" as described below occurs.
2. When a target is thrown broken, regardless of the result of any shot fired.
3. When debris is thrown on the shooter's call along with a whole target(s).
4. When a shooter fires out of turn.
5. When more than 1 shooter fires at the same target.
6. When a target is thrown at any material interval of time before or after the call of the shooter ("early" or "late" target), provided the shooter does not fire. If the shooter fires, the target is scored.
7. When an incorrect number of targets is thrown, regardless of whether the shooter fires.
8. When an illegal, freak (flipper), or target of markedly different color is thrown, provided the shooter does not fire. If the shooter fires, the results must be scored.
9. When the shooter does not stand behind the proper yard marker or straddling an imaginary line drawn through the center of the trap house and the center of

the shooting post. Exceptions will be made for wheelchair shooter, and may be made by the referee/scorer when there are inequalities in the shooting platform.

10. A contestant that inadvertently shoots ONE post at the incorrect yardage shall be allowed to move to the correct yardage and reshoot only those targets scored "DEAD" on that post. Targets shot at the incorrect yardage and scored "LOST" shall remain "LOST". Targets shot at the incorrect yardage on more than one post shall be scored LOST.
11. In doubles if the shooter fires at an illegal first target, and the second target is legal, the shooter must also fire at the second target, and if the shooter fails to do so, the legal second target shall be scored LOST. After a shooter has fired at either a legal or illegal first target, the shooter is not required to fire at an illegal second target, but if the shooter does fire, the result must be scored.
12. When a shooter fails to fire for any reason other than as stated in B.2.b.2 above, it may be allowed as a "no target". Two such "Failures to Fire" are allowed for each sub-event, regardless of length. When the first or second allowable Failure to Fire occurs, the shooter shall be allowed to call and shoot again. After two allowed Failure to Fires, all further Failure to Fire occurrences in that same sub-event shall be scored as "LOST". In shoot-offs, there is one allowable Failure to Fire for each round of shoot-off and type of event.
13. A contestant shall be allowed 2 failures to fire, during each Doubles sub-event if the Failure to Fire occurs when the contestant attempts to shoot the first target of a Doubles pair, or when the contestant attempts to shoot the second target of a Doubles pair after the first target has been fired at and broken and would have been scored "DEAD". When the first target of a Doubles pair is fired at and missed and that target would be scored "LOST", and an allowable "Failure to Fire" occurs on the second target, the shooter may shoot another pair. In such a circumstance the shooter must shoot at both targets of the repeat pair but the first target shall be scored "Lost" regardless of the result of the actual shot, the second target shall be scored as shot. When the first or second allowable Failure to Fire occurs in any Doubles sub-event, the contestant shall be allowed to call for and fire at another pair of targets and the result of the shots at the new pair will be scored in accordance with these Official Rules.
14. When a defective gun doubles or machine guns, whether or not the first target would have been scored "DEAD or LOST" and whether or not either target is legal or illegal, the referee/scorer shall rule this as Failure to Fire and score it accordingly.

### **3 OTHER RULES AND CONSIDERATIONS:**



- a. **Scoring errors** – mistakes are made. Changes to the score sheet must be made before the shooter, whose score is under question, fires the first shot at the next station. In the case of a change in a score sheet involving the last station, the correction must be made before the shooter leaves the field. The scorer has the final say in making changes as to how a target is scored. Arithmetic errors shall be corrected in the shoot office.
- b. **Squad Leader** – the shooter on post 1 is the Squad Leader. If post 1 is empty, then the shooter on post 2 is the squad leader, etc. The Squad Leader is the only shooter who can ask to see a target prior to starting the sub-event. One whole and legal target or one whole and legal pair of doubles is allowed. In shoot-offs, two targets or two pairs are allowed. The Squad Leader should check and initial the score sheet at the completion of each sub-event, and the Squad Leader shall have the responsibility to carry the score sheet between traps. SBTL requires the Squad Leader to deliver the score sheet to the office as soon as possible after each event.
- c. **Delays or Trap problems** – If a shooter experiences a broken or illegal target, or if there is a delay due to a trap or gun malfunction, the shooter in turn may ask to see one whole and legal target (or one pair in doubles) before resuming shooting.
- d. **Resetting traps** – Should a trap be throwing targets that, although not necessarily illegal, appreciably vary from other traps, any shooter may request that management reset the trap even though prior squads have shot. Management has the final word on resetting traps.
- e. **Post Change** – It is the duty of the referee/scorer to see that the shooters change posts at the proper time; however, any targets shot after failure to move at the proper time shall be scored.

## **C EVENTS**

South Bay Trap League meets, including The Grand, consist of three events:

1. Singles (16 yards)	50 targets
2. Handicap	50 targets
3. Doubles	50 targets (25 pair) (optional event for juniors)
TOTAL	150 targets

## **D REGISTRATION AND ELIGIBILITY**

- 1 SBTL shoots are open to all shooters.** Team competition is an important part of SBTL. All new shooters are requested to declare their team at their first shoot. If shooter chooses not to declare a team, but becomes a member of a participating team during the SBTL season, scores prior to becoming a member cannot be counted toward team scores. In addition, to be eligible for year-end awards, a shooter must participate in at least five meets.
- 2 Registration** for each shoot will close when the last squad is on deck for the first event. (On-deck becomes “up” when the last squad takes the field to begin shooting.)
- 3 Shooters who register early** may choose their squads and positions, depending upon availability, but after the first 15 minutes of squadding, the squadder may place the shooter where needed to fill the squads.
- 4 Shooters may squad at the shoot** or through pre-registration to speed sign-up. Shooters not present when their pre-registered squad is called to the line will be re-squadded at the discretion of the Handicap Committee and, upon repeated lateness or absence, may lose their pre-registration privileges at the Handicap Committee’s discretion. Note: pre-squadded shooters who miss two shoots in a row without informing the Handicap Committee will be removed from the pre-squad list.
- 5 Shooter Teams**
  - a. While SBTL encourages team competition, shooters are not required to declare a team.
  - b. Once a shooter declares their team it cannot be changed for the duration of that season.
  - c. If, by the second shoot, there are less than 5 members on a particular team, SBTL reserves the right to disband the team and will allow the shooters to choose a new team.
- 6 Shooters pay for all events.** Shooters, with the exception of Junior shooters (who may elect to not shoot the doubles event), must pay for all events even though they may choose not to shoot in all events. After starting their first event, shooters will not receive refunds for any events not shot or completed unless such events are cancelled.
- 7 A shooter who has either an ATA or PITA card** must present it, if

requested, when registering.

## **E CLASSIFICATION**

### **1 Shooter Responsibility**

a. The shooter is responsible for notifying the Handicap Committee at each shoot registration if he or she should be shooting at a higher class or longer yardage due to:

- The shooter's class or yardage from ATA, PITA, NBTL, or any other organized competition being higher than his or her current SBTL class or yardage.

or

- The shooter's high score or trophy score at a recent SBTL shoot which has not been reflected in his or her classification. See **Earned Reclassification**.

Failure to bring this to the attention of the Committee prior to the awarding of trophies will result in forfeiture of all money and any trophy won due to any misclassification or incorrect yardage.

#### **Scores shot at too short a yardage will be handled per Section**

**B.2.c.9.** Scores shot at too low a class in either singles or doubles will still count for all awards (in the corrected class) if the mistake is corrected prior to the awarding of trophies. Shooting in too high a class or too long a yardage will be interpreted to be an election by the shooter as discussed in E.3.e., below, with no reduction in the current year.

Repeated and/or conscious violation of this rule will be referred to the Handicap Committee, whose decision as to action will be final.

b. Score Accuracy

- i. At each shoot, the shooter is responsible for verifying the accuracy of posted scores.
- ii. Scores in error for each meet must be identified to the office staff before shoot-offs begin at the end of each meet. Errors identified after that time can only be corrected towards year end awards and averages. (Note: A five minute call to shoot-offs announcement will be made at each meet. Please make sure you review your posted scores and determine if correction may be warranted.)

- iii. For the purposes of the next shoot's handicapping, the shooter needs to identify the error before registration of the next SBTL shoot in which they participate. If a shooter fails to alert management in time, the scores will be deemed to be correct, as posted.
- c. The shooter is responsible for declaring his or her CATEGORY (see below) at each shoot registration. Such declaration cannot be made after the shooter has started the first event. The preprinted entry card/label may contain a category entry, and if so, the shooter will automatically be entered in the category unless the shooter specifically indicates to the contrary. A shooter cannot compete in more than one category.

Categories are Regulars, Veterans-(65-69 years old), Senior Veterans (70 years and older), adult Lady shooters, and Juniors-under 18 years-old. A category shooter may elect to shoot in a different category, for which he or she may qualify, on a shoot-by-shoot basis. However, any earned reclassification in any category will apply to that shooter for the next six shoots, including The Grand..

## 2 Classification Table

The Handicap Committee uses the following table as a guide in establishing a shooter's classification and yardage.

<b>SINGLES (16 YARD) <u>AVERAGE</u></b>		<b><u>CLASS</u></b>
97.0%	(48.50 – 50.00)	AA
94.0%	(47.00 – 48.49)	A
91.0%	(45.50 – 46.99)	B
88.0%	(44.00 – 45.49)	C
<88.0%	(below – 44.0)	D
<b><u>HANDICAP AVERAGE (LAST FIVE SHOTS)</u></b>		<b><u>YARDAGE ADJUSTMENT</u></b>
≥ 96%	(48.00 – 50.00)	One yard increase
95 to 96%	(47.50 – 47.99)	One half yard increase
80 to 82%	(40.00 – 40.99)	One half yard decrease
<80%	(0 – 39.99)	One yard decrease
<b><u>DOUBLES AVERAGE</u></b>		<b><u>CLASS</u></b>
93.0%	(46.50 – 50.00)	AA
89.0%	(44.50 – 46.49)	A
85.0%	(42.50 – 44.49)	B

78.0%	(39.00 – 42.49)	C
<78.0%	(below 39.0)	D

### 3 Beginning Classification

a. New shooters (No ATA or PITA history) will be initially classified as follows:

Ladies and Juniors:	Singles:	D class
	Handicap:	19 yards
	Doubles:	D class
Men:	Singles:	C class
	Handicap:	22 yards
	Doubles:	C class

unless a higher class and/or yardage is indicated by (b) or (e) below.

- b. A shooter new to SBTL with a current ATA and/or PITA card(s) must shoot the highest class or longest yardage currently effective on these cards. If the shooter has insufficient targets to establish an average as per the rules of the ATA or PITA, then the shooter will be classified as a new shooter as in **E.3.a** above.
- c. A new SBTL shooter that has known ability above the classification in **E.3.a** may be placed at the appropriate class/yardage by the Handicapper. The Handicapper shall have the authority to make the decision in the absence of ATA or PITA card(s).
- d. A former SBTL shooter who returns after missing one or more years will be classified at the higher class/yardage of **E.3.b/E.3.c** or the previous class and yardage on record, if this is appropriate. The Handicapper shall have the authority to make the decision in the absence of ATA or PITA card(s).
- e. A shooter may elect to compete in a higher class or longer yardage than what has been assigned. However, if that is done, the shooter may not have a lower classification or yardage for the next six shoots in which they participate, regardless of shooting average.

### 4 Shooter's Ongoing Classification

The shooter's ongoing classification is calculated by SBTL based on the maximum value of:

- i. The Shooter's Average-by-Event Calculation
- ii. The Shooter's Minimum Classifications
- iii. Known Ability factors

a. SBTL uses the best five (5) scores out of your last eight (8) scores. Grand

- scores are included in the last (8) scores.
- b. Shooter's minimum classifications are determined by SBTL wins in the current season, SBTL average, Known Ability, or shooter declaration if it is a higher class or longer yardage than the other factors.
  - c. SBTL manual corrections to shooter's classifications; SBTL works very hard to equitably classify all shooters at our events. Occasionally, even with our best effort, a shooter will end up misclassified. SBTL retains the right to correct a shooter's classification prior to a shooter participating in an event.

## **5 Earned Reclassification/Minimums**

Earned Reclassification/Minimums is an advance in the classification or handicap yardage for reasons other than an increase in the shooter's average. The duration of an Earned Reclassification/Minimum is defined by the type of reclassification that is earned.

A shooter who has either won a trophy or forfeited a trophy shoot-off in an event class, will be increased one class (Singles, Doubles), or one yard (Handicap). Winners of High Lady, Senior Veteran and Junior will be increased one-half yard and Veterans will be increased one yard if their handicap score was in the day's top quarter for their yardage group. High Over-All will be increased one class and yard in all qualifying events. There will be no earned reclassification if there are less than five shooters in the category unless the category was won with a score of greater than 90% of the total possible category score.

A shooter can only earn one Earned Reclassification per event and a shooter's earned reclassification stands for that shooter's next six shoots, including the Grand.

## **6 Year-End Buckle Class Determination**

Year-end Buckle classification is established after participation in an aggregate of five shoots on record. The five shoots can be any combination from seasons back three years including the current season. Year-end Buckle class is established this way:

- a. For a shooter that has five or more shoots on record at the beginning of the season: The Year-end Buckle Class will be the same as the first classification/yardage that they shoot in the new season.
- b. For a shooter with less than five shoots on record at the beginning of the new season: The shooter's Year-End Buckle Class will be determined and set after they record their fifth SBTL score. The Year-End Buckle Class will be the classification/yardage that they shoot at their sixth SBTL meet.

Remember that the scores shot at the SBTL Grand are used in Year-End Buckle Class determination.

## **F ASSESSMENTS AND SHOOTING FEES**

- 1 League funding** The League is supported by a combination of team fees, newsletter advertising, and shooter fees, with the vast majority of the support coming from shooter's fees. This funding is used to pay for all printing, mailing, supplies, miscellaneous office expenses, All-Star medals, 1000 Bird awards, shoot awards, Year-End buckles and awards, and Grand awards.
- 2 The yearly fee charged each team is \$50.00.** This fee is payable at the first meet, but is typically collected at a club's first hosted meet.
- 3 The hosting club is paid for each 25 targets shot** during SBTL competition, excluding up to six members of the Handicap Committee/SBTL Management Team. SBTL does not pay for shoot-off targets. All other money from target entry fees is retained by the League. Cashiering and office services are provided by the League at a cost of \$200.00 to the hosting club.
- 4 All proceeds from the Perpetual Purse**, less any payoff(s), are retained by the League.  
If the purse fees are insufficient to cover any payoff(s), the League will make up the difference.
- 5 Target fees** are waived for four to six League Volunteer Workers, depending upon the level of office-work and shoot attendance. The League Chairman makes this decision on a shoot-by-shoot basis.
- 6 The League Management sets shooting fees.** The fees may change when target prices required by the Host gun clubs increase and/or when other leagues expenses increase.

## **G PURSES AND OPTIONS**

All purses and options are optional. All purses must have at least three (3) entries; otherwise, purse fees will be refunded.

- 1 The Singles and Doubles purses are \$2.00. The payoffs are divided 60%-40% Percentage System, per class.

- 2 The Handicap Purses/Options are:
  - a. The cost to enter the Perpetual Purse Option is \$3.00. The total payout is \$120 per shoot. To win, the participant need shoot only 25 straight from any Handicap trap. The payoff is divided between the total of all 25 straights posted. The League guarantees the payout and retains entry fees in excess of payouts. A shooter who shoots 50 straight in the Handicap event and played the Perfect 50's Option is not eligible for a payout in this option
  - b. The cost to enter the Perfect 50's option is \$1.00. To win, the participant needs to shoot 50 straight in the Handicap event. This option is progressive and is paid at seventy-five percent (75%) of the purse, excluding the fees from that shoot. Ties at a shoot will divide. To be eligible, a shooter must have shot at least three (3) previous SBTL tournaments between the current and preceding year (the prior year's Grand is included).
  - c. The cost to enter the 25's Option is \$5.00. This is a yardage purse and the payoff is divided 50%-30%-20%, percentage system in each yardage group for the total score of both 25's.
  - d. The cost to enter the Lewis Purse option is \$5.00. The payoffs are 100%, percentage system in five (5) Lewis classes.
  - e. The cost to enter the Blind Draw Option is \$2.00. A Blind Draw is an option of chance where names and scores are randomly drawn and paired. The results are tallied and the high pair splits the Blind Draw purse. Where there is an odd number of purse participants, one participant is randomly paired with a "JOKER" (zero score). The participant that draws the "JOKER" receives their option fee entry money back. All other teams/pairs are then ranked in order of highest score. If teams are tied, then the purse is divided evenly to the winning participants.
- 3 Payoffs are not mailed to shooters and may be picked up at the end of the shoot. Payoffs not picked up will be available at the next shoot(s).
- 4 Payoffs not picked up by the end of the third shoot of the following year will be forfeited to the league.

## **H TEAM SCORES**

Team scores are determined by summing the total scores for the five highest shooters of each team for each shoot.



# I INDIVIDUAL MEET TROPHIES

**1 The following trophies are awarded** at each meet:

High-Over-All

Handicap (26-27 Yd) Handicap (24-25 Yd) Handicap (22-23 Yd) Handicap (19-21 Yd)

Doubles Class AA Doubles Class A Doubles Class B Doubles Class C Doubles Class D

Singles Class AA Singles Class A Singles Class B Singles Class C Singles Class D

High Lady

High Veteran (65-69 years of age)

High Senior Veteran (70 years of age and older)

High Junior (less than 18 years of age)

**2 A shooter may receive only one trophy per meet.**

**3 The precedence of trophies** to be awarded is the order shown in I.1., above.

**4 Category Awards** For those shooters that qualify and declare themselves in a category, the High Lady, High Veteran and High Sr. Veteran trophies are determined by combining their Singles, Handicap and Doubles scores for the shoot.

**5 Junior Category** For those shooters that qualify and declare themselves in the Junior category, the Junior trophy is determined by combining the 16 Yard and Handicap scores only. Juniors may elect to shoot the Doubles event and are eligible for the Doubles trophies. (See 2 & 3 above)

**6 Five shooters are required to constitute a class or category.** When the five-contestant minimum is not met, it is at the discretion of the Handicap Committee whether to combine classes/categories or award the individual trophy.

**7 Ties** A shooter who is tied for an award, but is a clear winner for a lower order award, may elect to accept the lower order award. Such action would constitute a forfeiture of the higher order award and result in increases in class and/or yardage. (See E.4)

**8 Trophy Quality** The League will attempt to ensure that trophies are of uniform quality throughout the season.

## **J YEAR-END AWARDS**

Only members in good standing of SBTL, who have participated in at least six shoots (including The Grand), in the current season, are eligible to win any of the Year-End awards. These Awards are presented at The Grand. A shooter can win only one Year-End award. Note that the All-Star Awards, 1000 Bird awards, and Team Trophies do not include the scores from The Grand so that the awards can be ordered prior to The Grand.

### **1 Year-End Awards**

#### **a. High-Over-All (HOA)**

The High-Over-All Award is awarded to the shooter with the highest six shoot total of meet scores, including The Grand, regardless of classification or yardage. In the event of a tie, the next highest meet score will be compared. If a tie still exists after seven meet scores have been included, the winner will be determined by a shoot-off in accordance with paragraph L.4.

#### **b. High Handicap Award by Yardage**

A Handicap Buckle is awarded for each of the four yardage groups (26-27 yards, 24-25 yards, 22-23 yards, and 19-21 yards). The winner in each yardage group is determined by combining the shooter's best six handicap scores of the regular league season including The Grand Handicap score. In the event of a tie, the next highest meet score will be used. If a tie still exists after seven meet scores have been included, the winner will be determined by a shoot-off in accordance with paragraph L.5.

#### **c. High Doubles Award by Class**

A Doubles Buckle is awarded for each of the five classes (AA-D). The winner in each class is determined by combining the shooter's best six Doubles scores of the regular League meets, including The Grand. In the event of a tie, the next highest score will be used. If a tie still exists after seven meet scores have been included, the winner will be determined by a shoot-off in accordance with paragraph L.6.

#### **d. High Singles Award by Class**

A Singles Buckle is awarded for each of the five classes (AA-D). The winner in each class is determined by combining the shooter's best six Singles scores of the regular League meets, including The Grand. In the event of a tie, the next highest meet score will be used. If a tie still exists after seven meet scores have been included, the winner will be determined by a shoot-off in accordance with paragraph L.7.

The SBTL has a long tradition of year-end awards described in J.1.a-J.1.d being a sterling silver buckle containing a U.S. silver dollar. This tradition will not be broken

unless absolutely necessary.

## **2 All-Star Award**

An All-Star award is awarded to the 20 shooters with the highest six meet scores, excluding The Grand. In the event of a tie for 20<sup>th</sup> position, all will receive the award, and will compete for the All-Star trophies at The Grand. The 21<sup>st</sup> and higher positions are alternates. They will take the place of any All-Star shooters who are absent from The Grand, and receive an All-Star award.

## **3 1000 Bird Award**

A 1000 Bird Pin is awarded to every shooter who breaks 1000 birds, or more, during the regular League season, excluding The Grand.

## **4 High Team and Runner-Up Team Trophies**

High Team and Runner-Up Team Trophies are awarded to the teams with the highest and second highest total scores achieved during the regular League Season, excluding The Grand. In the event of a tie, the club with the greatest aggregate of first, second, and third place wins will be declared the winner. For this purpose, first place is equal to 3 points, second place 2 points, and third place 1 point.

## **5 High Husband and Wife Trophy**

The High Husband and Wife Trophy is determined by combining the six best handicap, four best 16 yard, and three best Doubles scores of both the husband and wife, excluding The Grand..

# **K SOUTH BAY GRAND AWARDS**

All shooters may qualify for The South Bay Grand awards.

## **1 All-Star Trophies**

Shooters that qualify for a Year End All Star Award are required to shoot as a South Bay Grand All Star. First place and Runner-Up trophies will be awarded to the All-Star shooters with the highest and second highest score (regardless of class/yardage) in each of the following

- a. High-Over-All
- b. Handicap
- c. Doubles
- d. Singles

All Star shooters are not eligible for participation trophies.

## **2 Participation Trophies**

Participation Trophies are provided by the League and meet the same requirements as defined in paragraph I, above. All shooters not selected as All-Stars are eligible for these trophies.

## **3 Added Money**

- a. In addition to the trophies noted above, the League may provide added prize money. The amount to be added (if any) will be determined by the Handicap Committee based on the financial condition of the League. Individuals may also make contributions to the League specifically for added money at the Grand.
- b. All added money will be awarded only on the handicap event at the Grand. It will be divided equally among the four yardage groups and presented to the top three scores in each yardage group based on a 50%-30%-20% percentage system.
- c. All shooters who have shot at least three SBTL meets in the current year are eligible to win Added Money, at no cost to the shooter.

## **L SHOOT-OFFS**

To prevent disputes, and to complete shoot-offs in a timely manner, the following rules apply:

- 1 Shoot-offs** will be completed in the order necessary to facilitate the award hierarchy as outlined in paragraph I.
- 2 All ties for trophies will be decided by shoot-offs**, unless otherwise agreed to by all participants, the participant declines or forfeits the trophy, or has already left the meet. If the shooter declines or forfeits the trophy, the shooter will not be eligible to shoot-off for another trophy lower in the order of shoot-offs. If the shooter has left the meet, he or she is eliminated by default. (Note: You may NOT shoot in a shoot off if you have started consuming alcohol, HOWEVER, you can win if all other shoot off candidates in your category have forfeited.)
- 3 A shooter who has tied for a trophy** in more than one event may participate in more than one shoot-off. However, if the shooter wins a shoot-off, the shooter must accept that trophy and may not shoot-off for a lower priority trophy.
- 4 The High-Over-All shoot-off will be 10 targets at 16 yards**, 10 targets at the shooters' respective handicap yardage, and five pair of doubles. These events are shot two targets per station, starting at post 2 unless there are 5 shooters. In the event of a tie after the first 30 birds, a sliding handicap starting from station one, at

the shooters' respective yardages, follow the leader, one miss and out, will determine the winner. When the longest shooter reaches 27 yards, everyone will remain at their then current positions. When the sliding handicap is reached, the leadoff will alternate.

- 5 Handicap shoot-offs** will be shot from each shooter's respective yardage, two targets from each station. In the event of a tie after 10 birds, a sliding handicap, starting from station one, at the shooters' respective yardages, follow the leader, one miss and out determines the winner. When the longest shooter reaches 27 yards, the shooters will remain at their then current positions. When the sliding handicap is reached, leadoff will alternate.
- 6 Doubles shoot-offs** will be shot from the 16-yard line, one pair from each of the five stations. In the event of a tie, after the first five pair, a follow the leader, one miss and out, will determine the winner.
- 7 Singles shoot-offs** will be shot from the 16-yard line, two targets from each station. In the event of a tie after the first ten birds, a sliding handicap, starting from station one, follow the leader, one miss and out will determine the winner. When the sliding handicap is started, leadoff will alternate.
- 8 When ties are broken by carryover** rather than shoot-off, it will be by comparison of scores, trap-by-trap, until a winner is determined.
- 9 Shoot Management**, with the agreement of all participants, can make changes to settle a lengthy shoot-off. An example would be doubles from the 20 (or greater) yard line.

## **M HOST CLUB RESPONSIBILITIES**

- 1 Ensure traps are properly set** in conformance to ATA rules.
- 2 Provide pullers/scorers** and trap personnel for each event. The participants may request a second individual in Doubles when one proves inadequate to the demands of the task.
- 3 Ensure that all pullers and scorers are knowledgeable** about all ATA rules applicable to pulling and scoring.
- 4 Ensure the meet starts on schedule** and provide any required assistance to the Handicap Committee, especially in regard to safety issues.
- 5 Have food and beverages available** for the shooters and their guests.

**6 Assume all liability for the safety of the participants.** Club must carry liability insurance.

## **N LEAGUE MANAGEMENT RESPONSIBILITIES**

- 1 Coordinate rule changes**, shooting dates, and any other changes affecting League operations.
- 2 Classify, squad, and cashier all shooters** and provide sign-up and score sheets, check and post scores, and figure trophy and option winners.
- 3 Distribute to all active shooters**, after each regular meet, the results, team standings, and shooters' classifications for the next meet.
- 4 Maintain scoreboard sheets** until completion of the following meet, by which time any disputes regarding those scores must be resolved.
- 5 Maintain running average of all shooters**, and after the fifth meet, publish their standings for Year-End awards.
- 6 Interpret League rules and resolve disputes** regarding rules and shooter's classifications.
- 7 Ensure conduct of shooters** is in keeping with range safety and hosting club's rules.
- 8 Participate in all applicable meetings** or conferences concerning the organization and/or operation of the South Bay Trap League.
- 9 Encourage SBTL shooters to discuss** with League Management and Handicap Committee Members suggestions regarding the operation of a meet, changes or improvements in the rules, or any other comments affecting the League.